

Luminosity boost by head-on (crab) collision

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Introduction

□ Target luminosity

$$L_{\text{tot}} = 10^{35} \sim 10^{36} \text{ cm}^{-2}\text{s}^{-1}$$

$$\square f_{\text{RF}} = 500 \text{ MHz} \quad E_{\text{L}} = 3.5 \text{ GeV}$$
$$E_{\text{H}} = 8 \text{ GeV}$$

$$\square L_{\text{b}} = 2 \times 10^{31} \sim 2 \times 10^{32} \text{ cm}^{-2}\text{s}^{-1}$$

$$\square N_{\text{L}} \xi / \beta_{\text{y}} = 1.6 \times 10^{12} \sim 1.6 \times 10^{13} \text{ m}^{-1}$$

$$\square N_{\text{H}} = 3.5 N_{\text{L}} / 8$$

$$L_{\text{tot}} = \frac{N \gamma \xi_{\text{y}}}{2 r_{\text{e}} \beta_{\text{y}}} f_{\text{rep}}$$

How do we choose these parameters?

□ $L = 10^{35} \text{ cm}^{-2}\text{s}^{-1}$, $N_L \xi / \beta_y = 1.6 \times 10^{12}$
 $\beta_y = 3 \text{ mm}$, $\xi_y = 0.05$,
 $N_L = 9.6 \times 10^{10}$, $I_L = 8 \text{ A}$
Crossing angle = 15 mrad

□ $L = 10^{36} \text{ cm}^{-2}\text{s}^{-1}$, $N_L \xi / \beta_y = 1.6 \times 10^{13}$
 $\beta_y = 3 \text{ mm}$, $\xi_y = 0.2$,
 $N_L = 2.4 \times 10^{11}$, $I_L = 19 \text{ A}$
without drastic change of Magnet and RF.

Super KEKB

WWW page

Machine Parameters of the SuperKEKB

	LER	HER	
Horizontal Emittance	33	33	nm
Vertical Emittance	2.1	2.1	nm
x-y coupling	6.4	6.4	%
Beam current	9.4	4.1	A
Number of bunches	5018 (2% abort gap)		
Bunch current	1.87	0.817	mA
Bunch spacing	0.6		m
Half crossing angle	15		mrad
Luminosity reduction R_L	0.748		
ξ_x reduction R_{ξ_x}	0.691		
ξ_y reduction R_{ξ_y}	0.916		
Bunch length	3	3	mm
Radiation loss U_0	1.23	3.48	MeV/turn
Betatron tune ν_x / ν_y	45.515/43.57 ?	44.515/41.57 ?	
beta's at IP β_x^* / β_y^*	15/0.3	15/0.3	cm
beam-beam parameters ξ_x / ξ_y	0.068/0.05	0.068/0.05	
Beam lifetime	~150	~150	min.
Luminosity	1.0		$10^{35}/\text{cm}^2/\text{sec}$

Do we get the luminosity?

- Collision scheme

 - Flat beam with/without crossing angle

 - Long bunch

 - Round beam

 - Four-beam

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- Computer simulations of beam-beam interactions inform the feasibility for the high luminosity.

Beam-beam simulation methods

□ Weak-strong model

One beam is represented by macro-particles, while another beam is represented by fixed Gaussian charge distribution.

□ Strong-strong model

Both beams are represented by macro-particles.



Crossing angle and crab crossing

□ Transformation from Lab. frame to head-on frame.

(ϕ : half crossing angle)

$$x^* = \tan \phi z + [1 + h_x^* \sin \phi] x$$

$$p_x^* = (p_x - h \tan \phi) / \cos \phi$$

$$y^* = y + h_x^* \sin \phi x$$

$$p_y^* = p_y / \cos \phi$$

$$z^* = z / \cos \phi + h_z^* \sin \phi x$$

$$p_z^* = p_z - p_x \tan \phi + h \tan^2 \phi$$

$$h = p_z + 1 - \sqrt{(p_z + 1)^2 - p_x^2 - p_y^2}$$

Linear part

$$\begin{pmatrix} 1 & 0 & 0 & 0 & \tan \phi & 0 \\ 0 & 1/\cos \phi & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1/\cos \phi & 0 & 0 \\ 0 & 0 & 0 & 0 & 1/\cos \phi & 0 \\ 0 & \tan \phi & 0 & 0 & 0 & 1 \end{pmatrix}$$

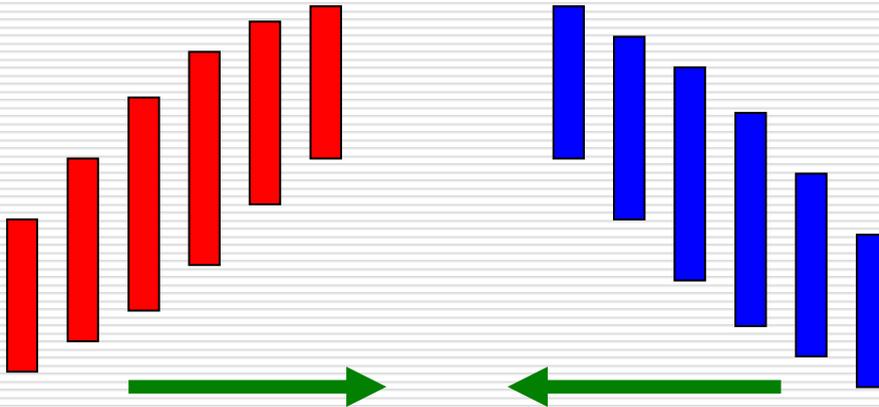
Crab cavity

- Crab cavity makes z dependent dispersion $\zeta_x = -\phi$ at IP, which cancels the crossing angle effect.

$$\begin{pmatrix} 1 & 0 & 0 & 0 & \zeta_x & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & \zeta_x & 0 & 0 & 0 & 1 \end{pmatrix}$$

Longitudinal slicing

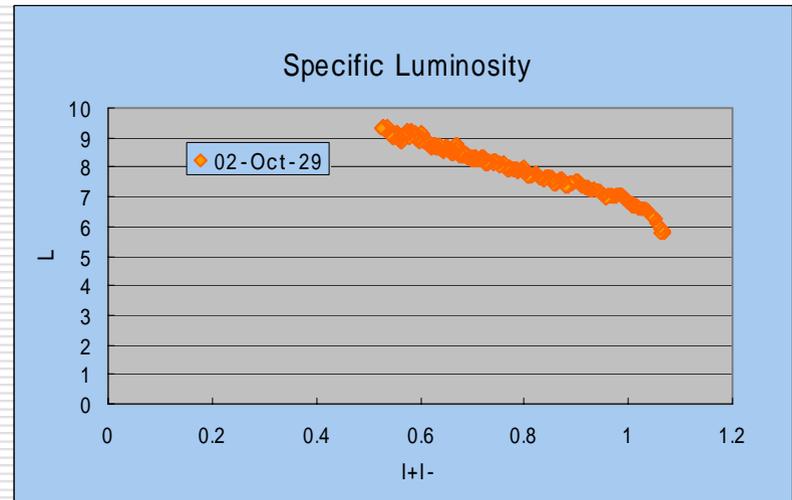
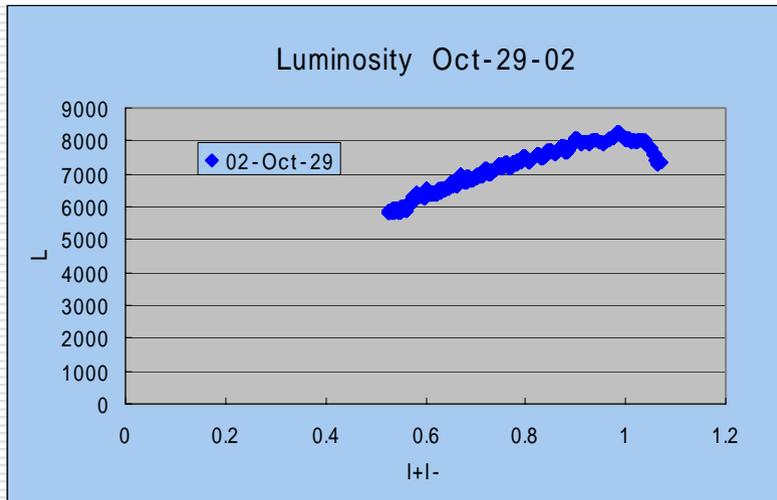
- A bunch is divided into some slices which include many macro-particles.
- Collision is calculated slice by slice.



Achieved beam-beam parameter

- Finite crossing angle scheme quite succeeded in the present KEKB.
 - Achieved beam-beam parameter was not remarkably large, $0.04 \sim 0.05$, though it is just our design value.
 - The world record is ~ 0.07 at CESR and is ~ 0.1 at LEP.
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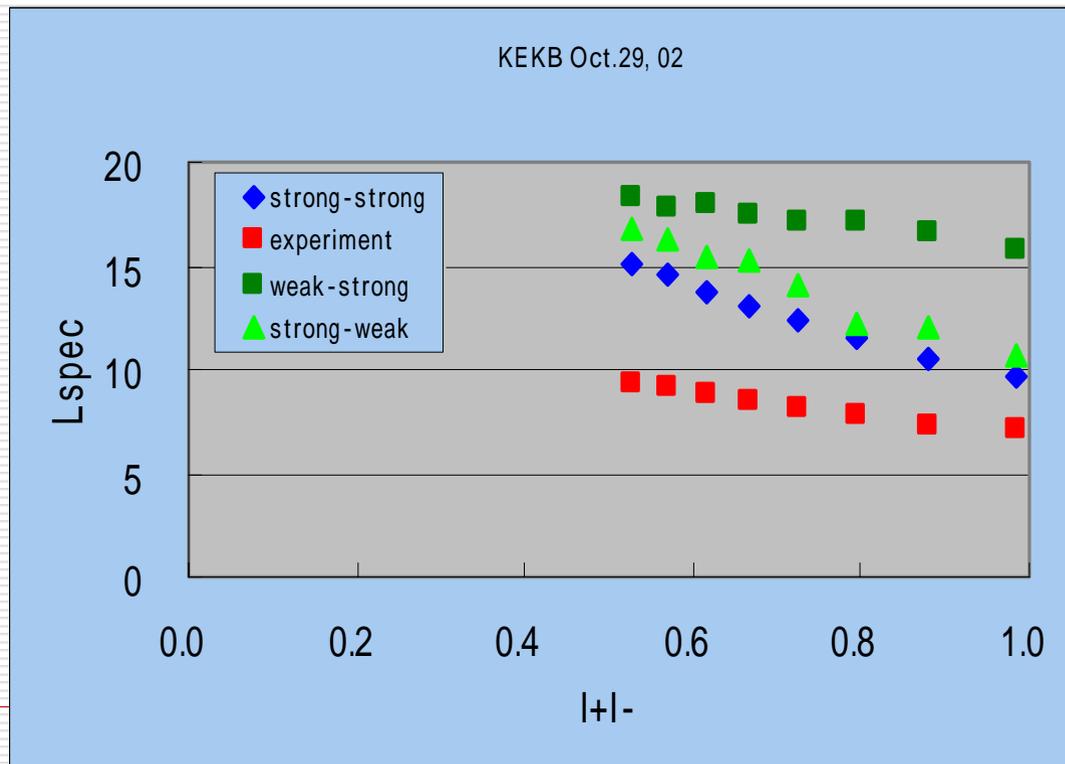
Present KEKB Oct. 29, 2002



- $L_{\text{peak}} = 8.26 \times 10^{33} \text{ cm}^{-2} \text{ s}^{-1}$ $N_b = 1184$
- $N_+ = 7.7 \times 10^{10}$ $N_- = 5.0 \times 10^{10}$
- $\varepsilon_{+,x} = 18 \text{ nm}$ $\varepsilon_{-,x} = 24 \text{ nm}$
- $\beta = 7 \text{ mm}$
- $v = 0.51/0.56$

Simulation results for the present KEKB (Oct. 29, 02)

- Lspec obtained by simulation and experiment.



Experiment and simulation

- ❑ Luminosity by simulation is somewhat higher than experimental value.
 - ❑ Experimental luminosity may be larger for longer bunch spacing. In a measurement, it was 20% larger.
 - ❑ The agreement becomes better due to a detailed choice of parameters (Tawada).
 - ❑ Weak-strong and strong-strong simulations coincide each other.
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Study for effects of crossing angle

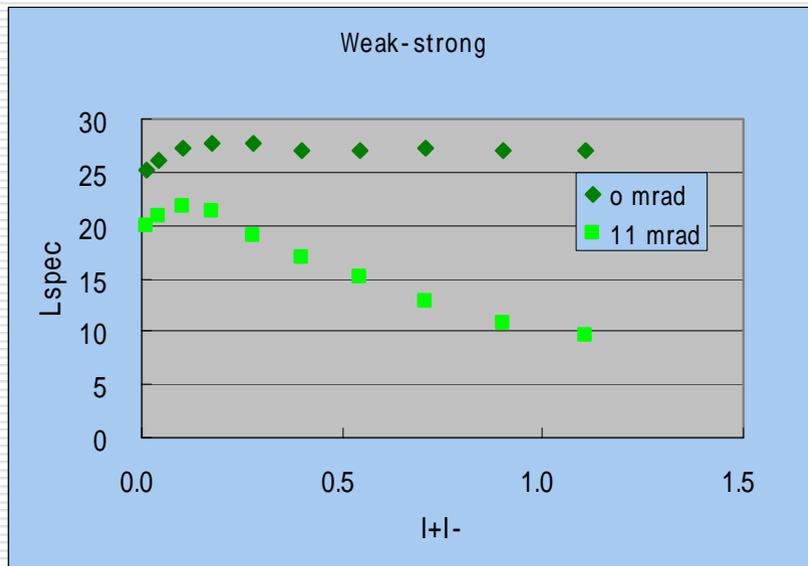
Model lattice parameters

- To avoid flip-flop phenomenon, N/γ is kept equal for the both rings.
 - $\varepsilon_x = 18\text{mrad}$ $\varepsilon_y = 0.01 \varepsilon_x$
 - $\beta_x = 60\text{cm}$ $\beta_y = 7\text{mm}$
 - $N_+ = 8/3.5 N_-$
 - $\sigma_z = 7\text{mm}$
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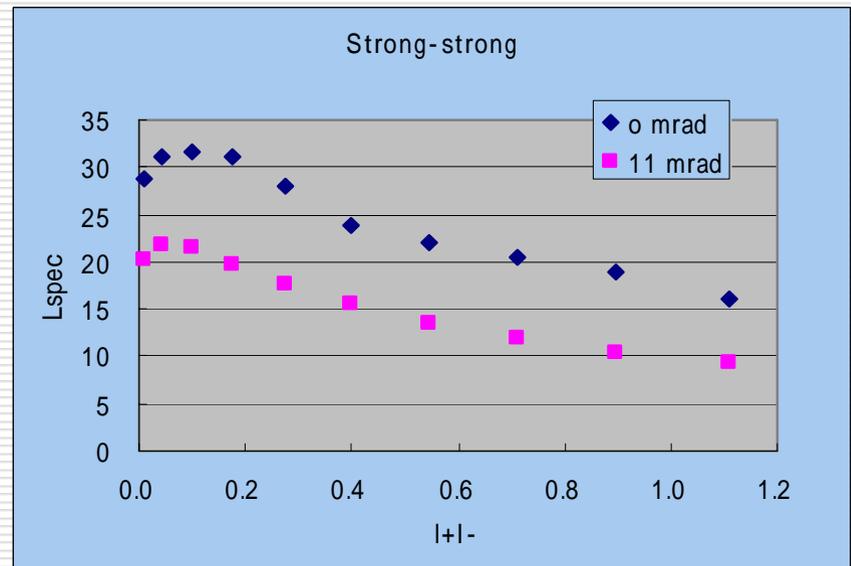
Specific luminosity for various current product ($I_+ I_-$).

□ $\phi = 0\text{mrad}$ and 11mrad

Weak strong

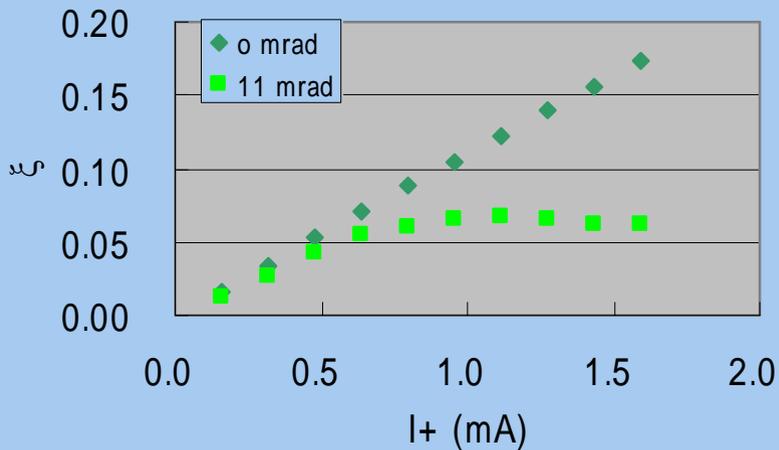


strong-strong

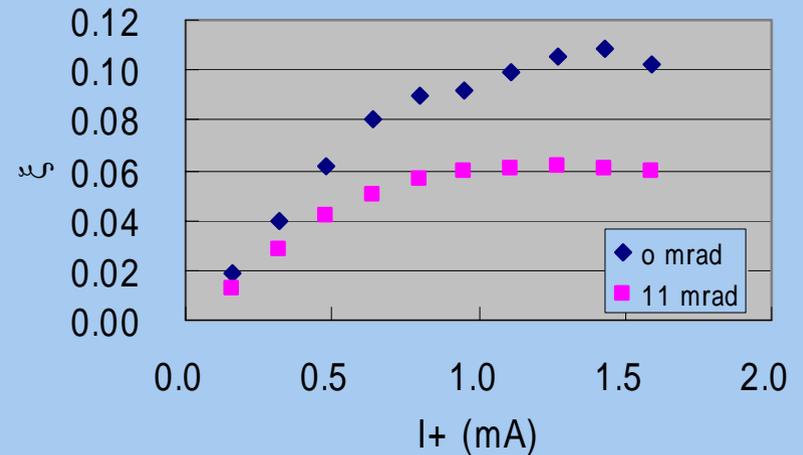


Beam-beam parameter

Weak-strong



Strong-strong



Effect of crossing angle

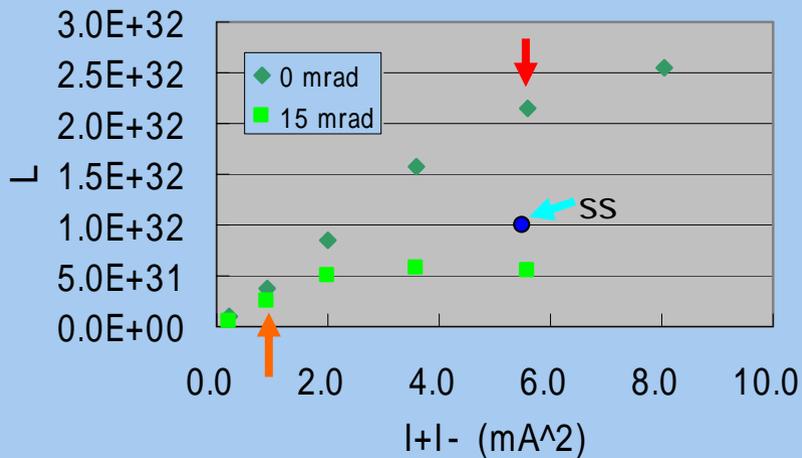
- The weak-strong and strong-strong show similar results for $\phi = 11$ mrad.
 - No beam-beam limit for $\phi = 0$ mrad in the weak-strong.
 - There is a beam-beam limit for $\phi = 0$ mrad in the strong-strong simulation.
 - Crossing angle degrades luminosity in either case.
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- Crab cavity upgrades luminosity.
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Super KEKB

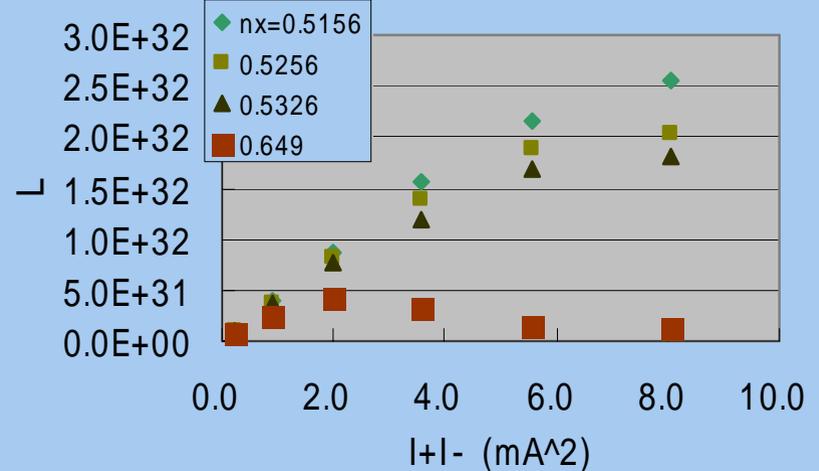
- Target: $L_b = 2 \times 10^{31} \sim 2 \times 10^{32} \text{ cm}^{-2} \text{ s}^{-1}$
 - Super KEKB: $L_b = 2 \times 10^{31} \text{ cm}^{-2} \text{ s}^{-1}$,
crossing angle 15 mrad.
 - Hyper KEKB: $L_b = 2 \times 10^{32} \text{ cm}^{-2} \text{ s}^{-1}$,
head-on collision and higher current.
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Simulation for Super KEKB parameter (weak-strong)

Luminosity (nx=0.5156)

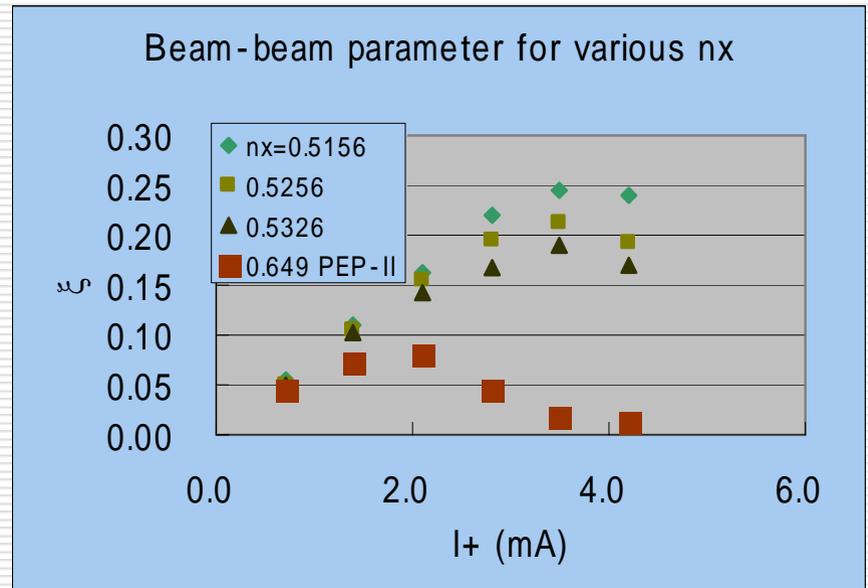
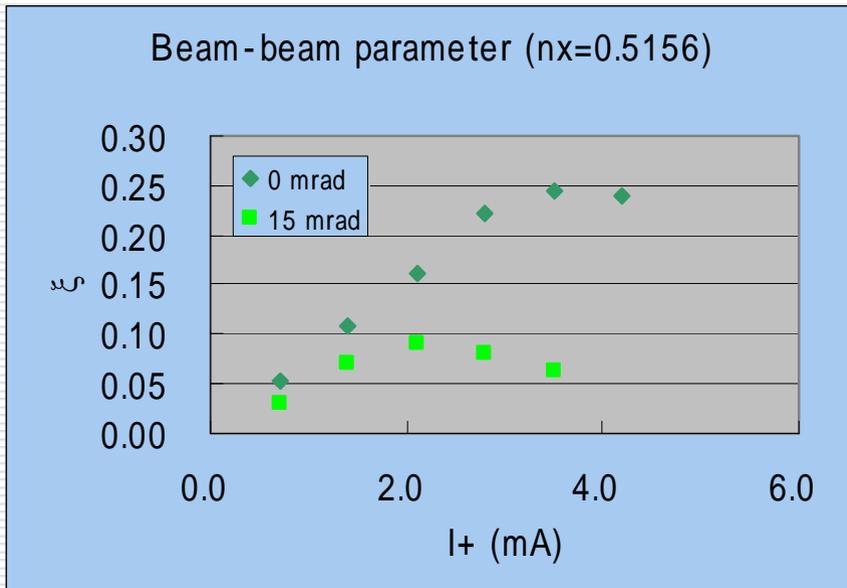


Luminosity for various nx



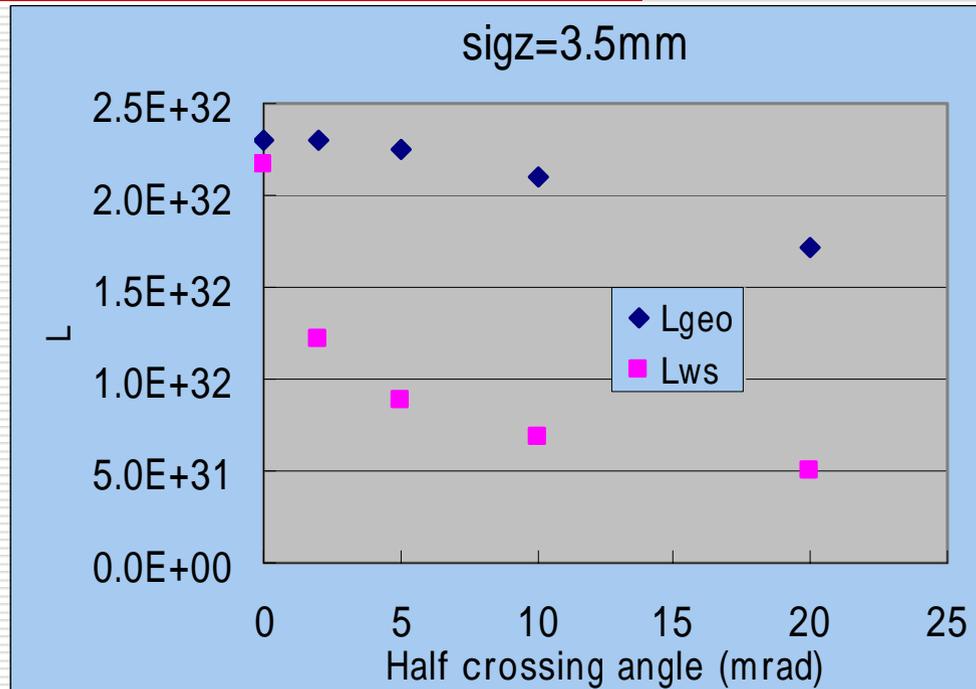
- The luminosity $L_b = 2 \times 10^{31} \text{ cm}^{-2} \text{ s}^{-1}$ was achieved for the crossing angle 15 mrad.
- The luminosity $L_b = 2 \times 10^{32} \text{ cm}^{-2} \text{ s}^{-1}$ was achieved at $N_L = 2.2 \times 10^{11}$ $N_H = 10^{11}$.
- Luminosity behavior depends on tune.

Beam-beam parameter obtained by the weak-strong simulation



- ξ is limited about 0.25 for the head-on collision, while is limited 0.09 for the crossing angle 15mrad.
- ξ behavior depends on tune.

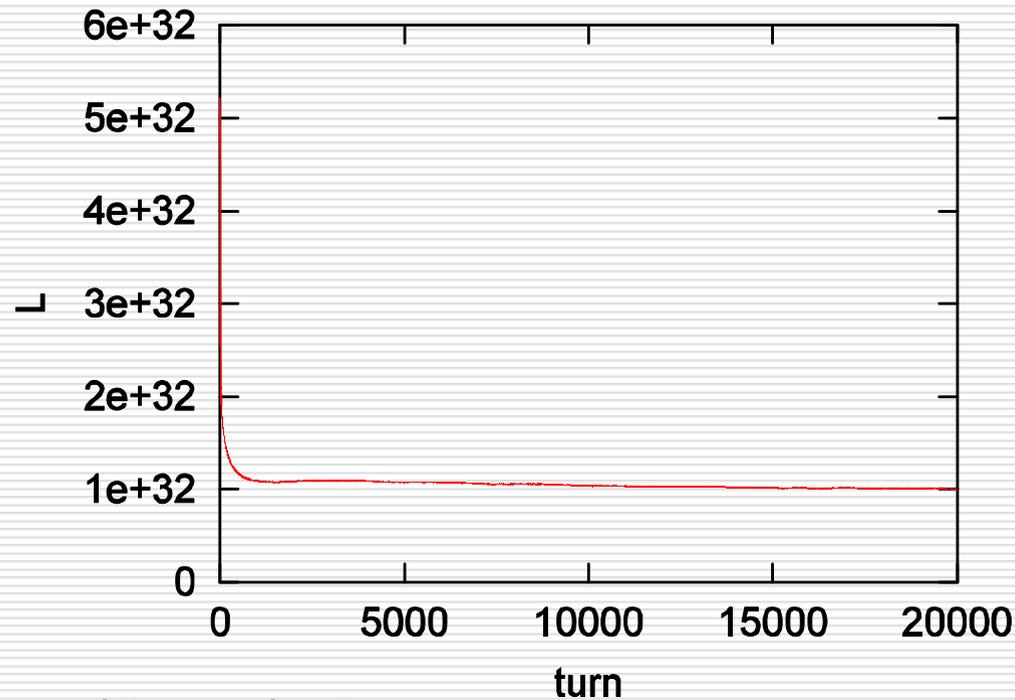
Crossing angle dependence



- Luminosity at $\phi = 0$ mrad is very high.
- Narrow peak near $\phi = 0$ mrad.
- This behavior is remarkable for large ξ .

Strong-strong simulation

Is $L_b = 2 \times 10^{32} \text{ cm}^{-2} \text{ s}^{-1}$ obtained even by the strong strong simulation?



- $L_b = 8 \sim 9 \times 10^{31} \text{ cm}^{-2} \text{ s}^{-1} < 2 \times 10^{32} \text{ cm}^{-2} \text{ s}^{-1}$.
- A beam-beam limit is seen in the strong-strong.
- $L_{\text{tot}} = 4 \times 10^{35} \text{ cm}^{-2} \text{ s}^{-1}$ can be expected.

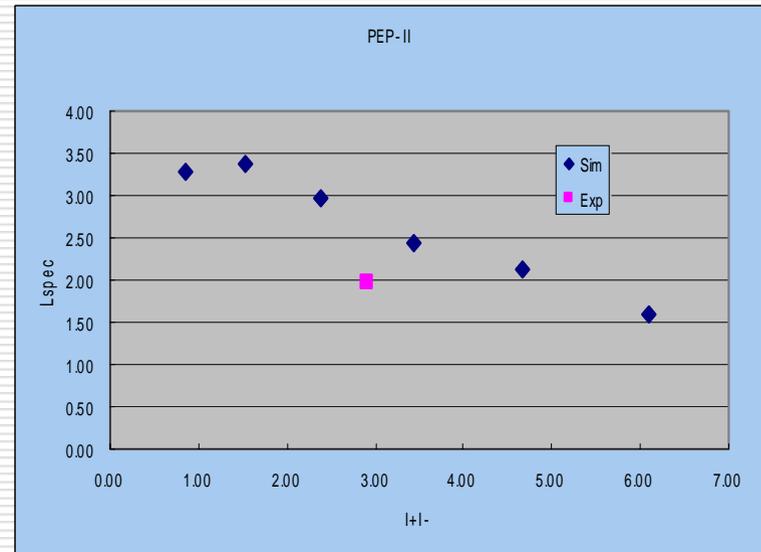
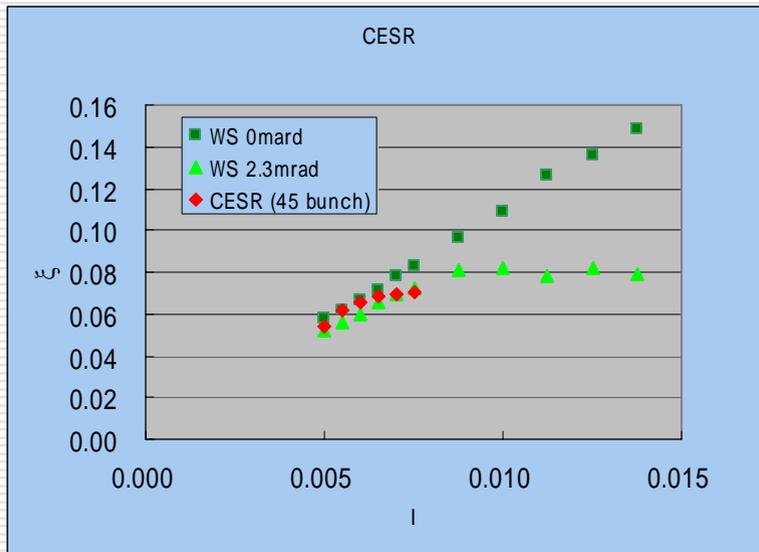
Candidate of Hyper KEKB parameter

- Low beta and head-on collision make possible a higher ξ . It means that the luminosity is achieved by lower total current.
 - $\beta_x = 15 \text{ cm}$, $\beta_y = 3 \text{ mm}$, $\sigma_z = 3.5 \text{ mm}$, $\phi = 0$ mrad, $\varepsilon_x = 33 \text{ nm}$, $\varepsilon_y = 0.33 \text{ nm}$,
 $N_L = 2.2 \times 10^{11}$ $N_H = 10^{11}$
 - $L_b = 2 \times 10^{32} \text{ cm}^{-2}\text{s}^{-1}$, $L_{\text{tot}} = 1 \times 10^{36} \text{ cm}^{-2}\text{s}^{-1}$,
 $\xi = 0.2$ by the **weak-strong**.
 - $L_b = 8 \sim 9 \times 10^{31} \text{ cm}^{-2}\text{s}^{-1}$, $L_{\text{tot}} = 4 \times 10^{35} \text{ cm}^{-2}\text{s}^{-1}$
 $\xi = 0.09 \sim 0.1$ by the **strong-strong**.
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Which is reliable w.s. or s.s.?

- ❑ Is w.s. model reliable to estimate the beam-beam limit?
 - ❑ Unphysical numerical noises (PIC algorithm or longitudinal slicing) may degrade in the s.s. simulation in such a high current.
 - ❑ We need more studies why the beam-beam limit observed in the s.s. simulation.
 - ❑ We do not discard the result of weak-strong now.
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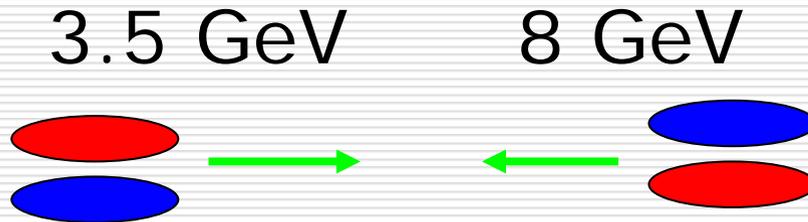
Results for other machines obtained by w.s..





Four beam (with Ohnishi)

- Collision of neutralized beams containing both of e^+ and e^- charge.

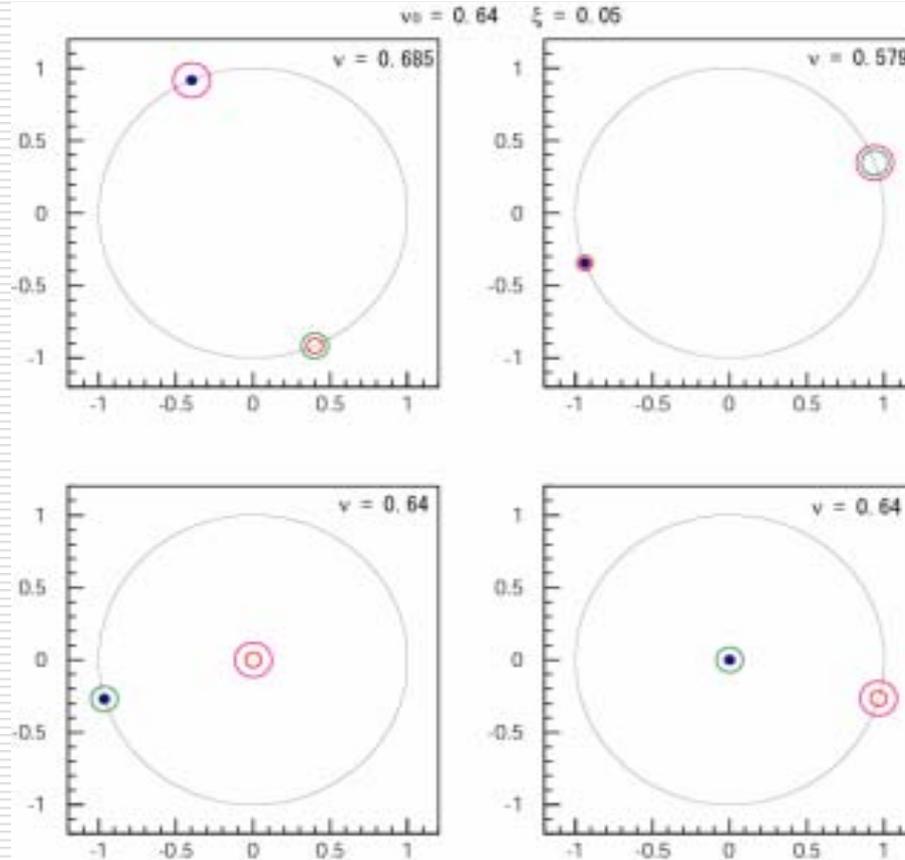


Eigenmode of dipole motion

$\square \quad v = v_0 + \xi \quad \vec{\phi}_\beta(e^\pm) - \vec{\phi}_\beta(e^\mp) = \pi$
 $\vec{\phi}_\beta(e^\pm) - \vec{\phi}_\beta(e^\pm) = 0$

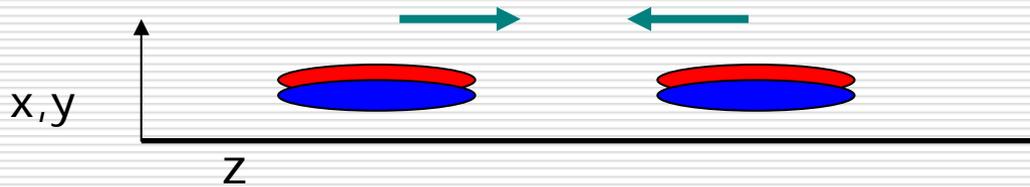
$\square \quad v = v_0 - \xi \quad \vec{\phi}_\beta(e^\pm) - \vec{\phi}_\beta(e^\mp) = 0$
 $\vec{\phi}_\beta(e^\pm) - \vec{\phi}_\beta(e^\pm) = \pi$

$\square \quad v = v_0 \quad \vec{\phi}_\beta(e^+) - \vec{\phi}_\beta(e^-) = 0$
 $\vec{\phi}_\beta(e^+) - \vec{\phi}_\beta(e^-) = 0$



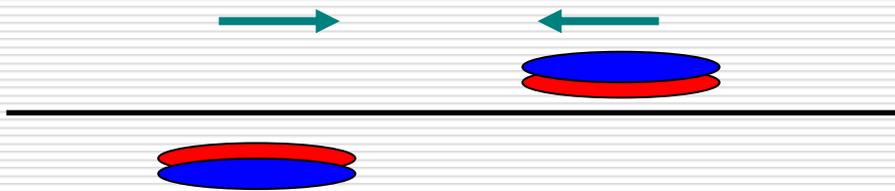
Coherent tune shift similar as that of two-beam

4 eigenmodes of four-beam collision



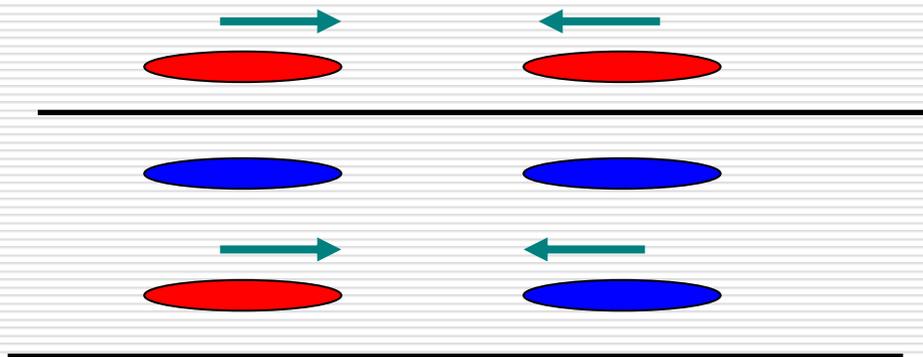
No tune shift

$$\nu = \nu_0$$



Focusing

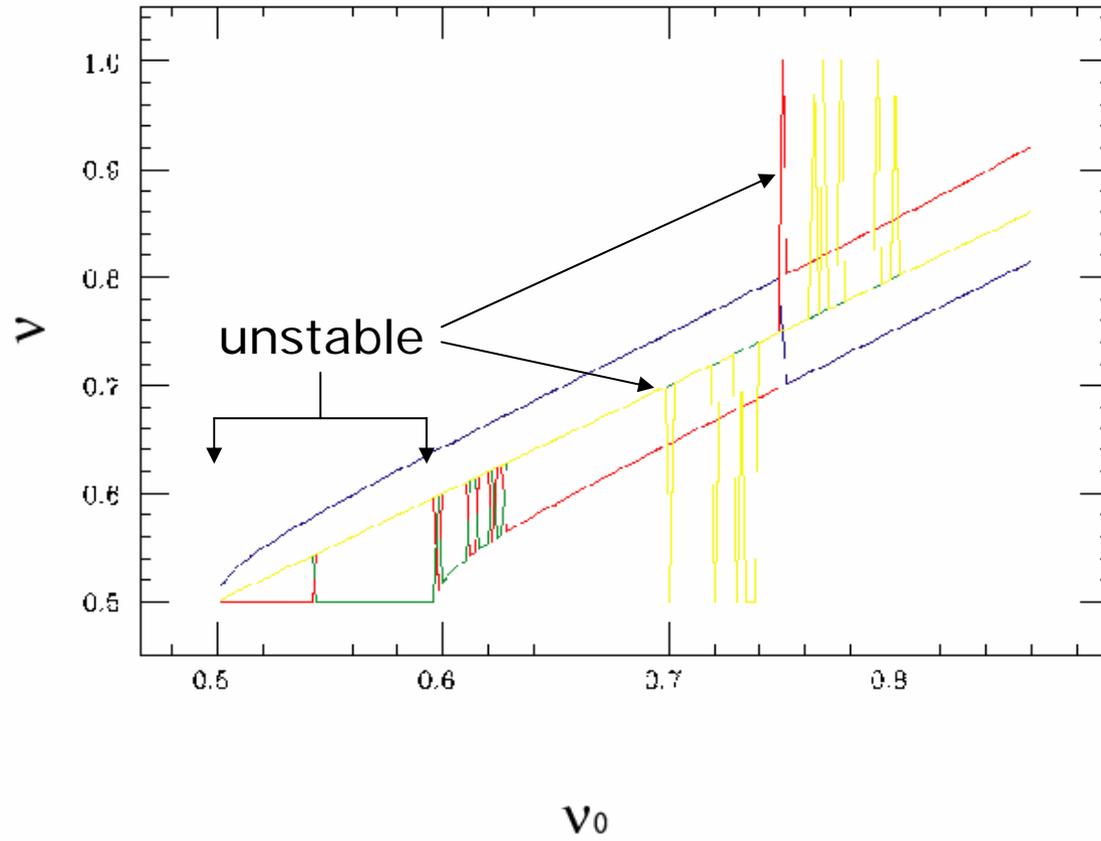
$$\nu = \nu_0 + \xi$$



Defocusing

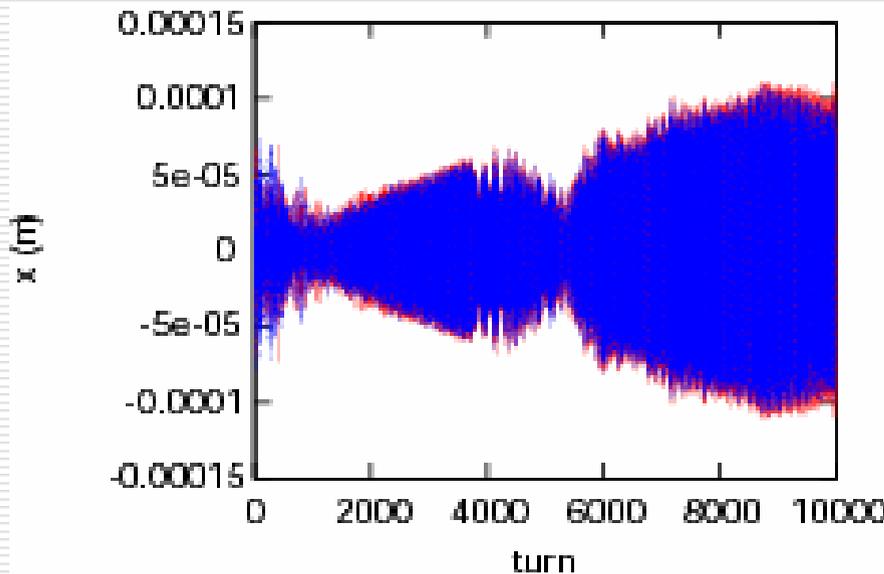
$$\nu = \nu_0 - \xi$$

Eigenvalue of each mode



Strong-strong simulation (2D)

- Hyper KEKB parameter
- Stable tune for the dipole mode.



- Strong coherent motion is seen.
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Summary for four-beam scheme (preliminary)

- ❑ Incoherent effect is cancelled by the neutralization, but coherent effect remains.
 - ❑ Twice more resonances.
 - ❑ Weak Landau damping.
 - ❑ Does feed-back help the coherent mode?

 - ❑ We have not had a reliable solution for the four beam scheme yet.
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